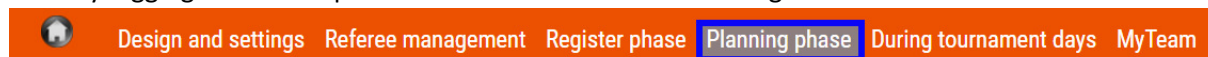


Graphic match calendar in ProCup



Once you have created match programs, you can manually adjust the changes in the match calendar.

Start by logging in to ProCup admin and continue to the Planning Phase and Match Calendars.



30012: Peugeot Cup 2016 [\(Cup\)](#)

2: Group settings and time calculation

Up to 10 classes can be defined for group stages and playoffs. In the time plan, you can select pitches, start and finish times etc.

Time calculation creates a full schedule that can then be printed or fine tuned in the activity calendar.

[Create match schedule](#)

3: Activity Calendar

The calendar shows all matched and start times in graphical format. You can easily adjust the matches in the calendar. For example, move the game to a different time or a different pitch.

You can print the calendar via [9. Print Central \(Admin\)](#) - or here: [CLICK](#)

[Activity Calendar](#)

4: Link to tournament for you webpage

Have you your own homepage for the cup or club?

Do you want to link to ProCups registration form? Do you want to link to proCup with English as the default language?

This menu item gives link alternatives to all combinations.

[Link to tournament for you webpage](#)

5:

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after

[Val](#)

6: Allocate/deploy teams after Draw

When the match schedule is confirmed it's time to place the teams in the group games.

7: Publish match schedule, classes and teams

Make the grouping and schedule available on the

8: publish news to visitors

Presentation of the latest news on your cup webpage is always popular and makes the cup

9:

Print tool

You now see de graphic calendar:

Date: [Select date](#) [Save](#)

[Cancel](#) [Print](#) [<< Prev. Day](#) [Next Day >>](#)

[Pitches](#) [Match List](#) [Search](#) [Settings](#)

Select pitches to display using drag/drop (max 16)

View 1 View 2

Available Pitches

- 16 : Arena 2
- 20 : Arena 6
- 17 : Arena 3
- 19 : Arena 5

Selected Pitches

- 1 : A-hallen
- 2 : B-hallen
- 3 : Arena A
- 4 : Bane 1

1 : A-hallen

08:00	P09[#1]Grupp 1 Team 1-1 - Team 1-2	P09[#2]Grupp 1 Team 1-3 - Team 1-4
08:30	P09[#5]Grupp 3 Team 3-1 - Team 3-2	P09[#6]Grupp 3 Team 4-1 - Team 4-3
09:00	P09[#7]Grupp 1 Team 1-1 - Team 1-3	P09[#8]Grupp 1 Team 1-4 - Team 1-2
09:30	P09[#11]Grup 3 Team 3-1 - Team 4-1	P09[#12]Grup 3 Team 4-3 - Team 3-2
10:00	P09[#13]Grup 1 Team 1-4 - Team 1-1	P09[#14]Grup 1 Team 1-2 - Team 1-3
10:30		

2 : B-hallen

08:00	P09[#3]Grupp 2 Team 2-1 - Team 2-2	P09[#4]Grupp 2 Team 2-3 - Team 2-4
08:30	P09[#18]Grup 3 Team 3-2 - Team 4-1	P09[#17]Grup 3 Team 4-3 - Team 3-1
09:00	P09[#9]Grupp 2 Team 2-1 - Team 2-3	P09[#10]Grup 2 Team 2-4 - Team 2-2
09:30		
10:00	P09[#15]Grup 2 Team 2-4 - Team 2-1	P09[#16]Grup 2 Team 2-2 - Team 2-3
10:30		

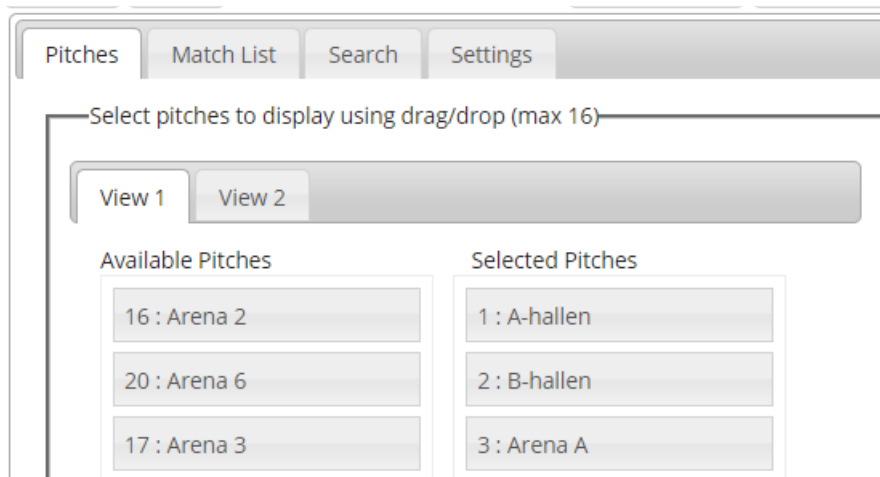
Date

Pitches / Fields

Time

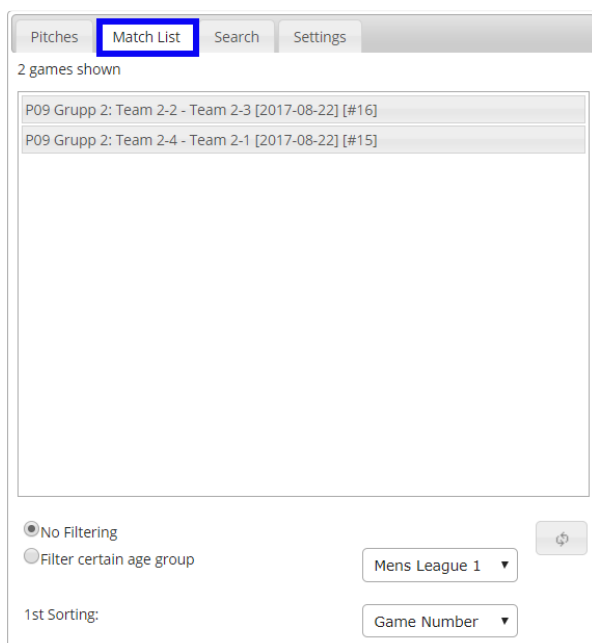
Here you see games on pitches

In the PITCHES tab you will be able to change which pitches to display. Active ones are on the right and you can just drag-and-drop them to switch positions and disable them if needed by dragging them to the left. Test yourself to drag and drop the plans back and forth to make sure they work.

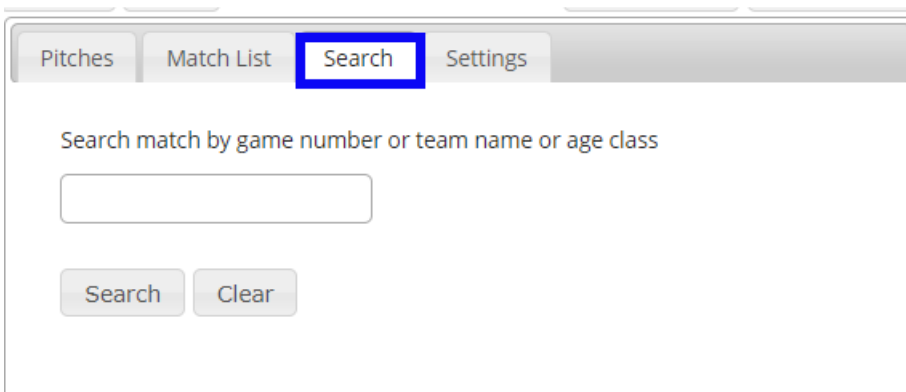


In the tab MATCHLIST the matches that the system couldn't place. It's like a pause mode where the matches are until you drag them to a pitch.

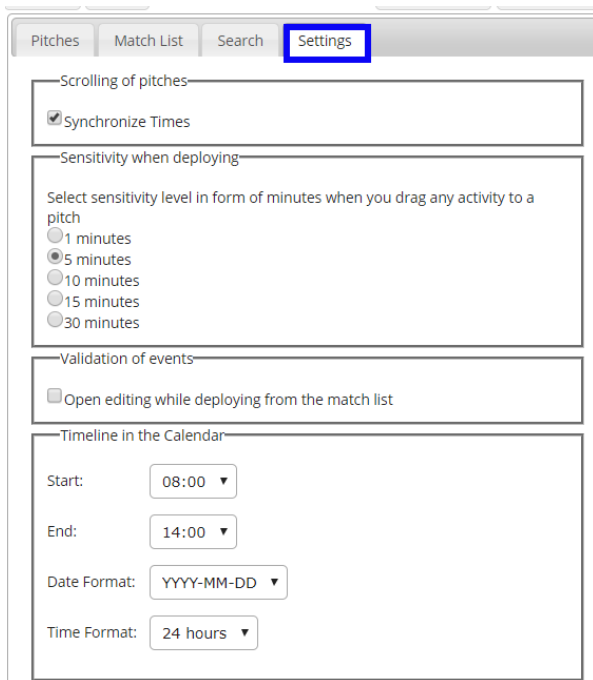
If you have many matches laying here you can sort them to easier see where you need to put them.



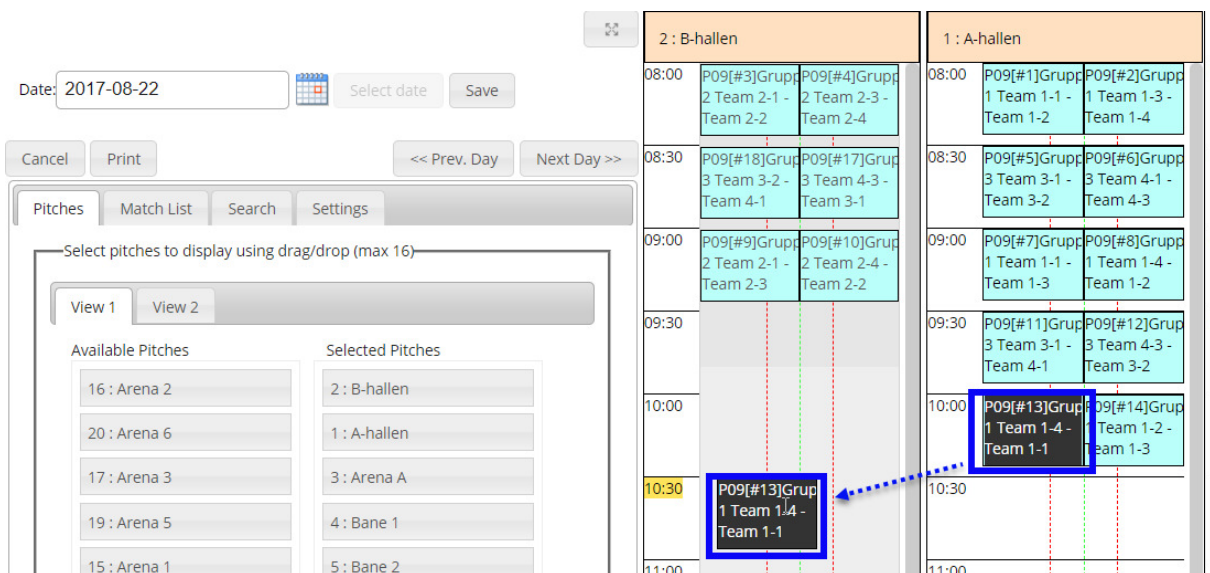
In the SEARCH tab, you can find all the matches if you are looking for any aof them on specific.



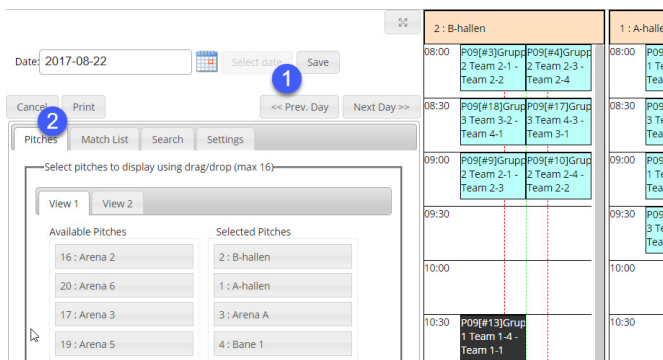
On the SETTINGS tab you have the option to set sensitivity per minute, change times, etc.



Matchboxes are removable by holding down the mouse button and dragging the boxes (drag-and-drop)



To return click save then cancel.



Good Luck!